

Instructor Info:

Jack Poe
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Course Breakdown

Students will be instructed in the application, elements and theory of design.

Everything in this class needs to be done by hand – no computers! Think of it as if you are learning how to fix a car before you get behind the wheel.

This is a homework intensive course. In order for you to pass, you must have all assignments completed.

I am a firm believer in “practice makes perfect” and “learn by doing” – if you are ever dissatisfied with a grade you can redo the project before the end of the quarter for a better grade.

A good motto for this class is “No Fear”. If a project calls for you to do something you have never done before don’t be afraid to try. If you are having trouble, I am always willing to help – just ask!

Course Rules:

- Attend class. While it is understood that missing class is occasionally unavoidable, student will be solely responsible for making up any lost in-class work, homework or quizzes. NEW SCC RULE: third miss without a written excuse is an automatic failure!
- Ask questions if you don’t understand something

Course Outline:

1. **Accuracy & craftsmanship**
2. **Design elements and principles**
3. **Composition**
4. **Color**
5. **Texture**

There will be a midterm project and quiz as well as a final project